

Legend

Zones

- Community Facilities
- Conservation
- District Centre
- Emerging Community
- Industry
- Limited Development
- Local Centre
- Low Density Residential
- Low-medium Density Residential
- Major Centre
- Major Tourism
- Minor Tourism

- Mixed Use
- Neighbourhood Centre
- Recreation & Open Space
- Rural
- Rural Residential
- Special Purpose
- Township

General Information

- Cadastral Boundary
- Road Reserve
- Waterway or Waterbody

Precincts

- Bromelton State Development Area
- Bulk Water Storage
- Commercial Industrial
- Rural Escarpment Protection
- Flood Land
- Historical Subdivision
- Mountain Residential
- Rural Residential A
- Tamborine Mountain Rural
- Township Residential
- Passive Recreation

**Disclaimer:**  
 While every care is taken to ensure the accuracy of this product and the Data, Scenic Rim Regional Council, Seqwater and the State of Queensland make no representations or warranties about its accuracy, reliability, completeness or suitability for any particular purpose and disclaims all responsibility and all liability (including without limitation, liability in negligence) for all expenses, losses, damages (including indirect or consequential damage) and costs relating to any use of the Data or information or material contained within it for any reason. The Data must not be used for direct marketing or used in breach of privacy laws.  
 Crown and Council Copyright Reserved.

Base material provided and reproduced with the permission of the State of Queensland and Seqwater

Digital Cadastral Database December 2019

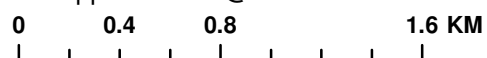
© State of Queensland

© Scenic Rim Regional Council

Datum: GDA 1994 MGA Zone 56

**Scenic Rim Planning Scheme**  
**20 March 2020**

Approx Scale @ A3 1:30000



Map Sheet Reference

	01	02	03	04											
05	06	07	08	09	10	11	12		13	14					
15	16	17	18	19	20	21	22	23	24	25					
26	27	28	29	30	31	32	33	34	35	36					
37	38	39	40	41	42	43	44	45	46	47					
48	49	50	51	52	53	54	55	56	57						
58	59	60	61	62	63	64	65	66	67						
68	69	70	71	72	73	74	75								

